## 10078818 CLSTITLES

Titles of Most Frequently Occurring Classifications of Patents Returne d

From A Search of 10078818 on November 19, 2003

3 345/441 (0 OR, 3 XR)

Class 345 : COMPUTER GRAPHICS PROCESSING, OPERATOR

INTERFACE PROCESSING, AND SELECTIVE VISUAL

DISPLAY

SYSTEMS

345/418 COMPUTER GRAPHICS PROCESSING

345/441 .Shape generating

3 345/536 (1 OR, 2 XR)

Class 345 : COMPUTER GRAPHICS PROCESSING, OPERATOR

INTERFACE PROCESSING, AND SELECTIVE VISUAL

DISPLAY

SYSTEMS

345/530 COMPUTER GRAPHICS DISPLAY MEMORY SYSTEM

345/536 .Plural storage devices

3 348/584 (1 OR, 2 XR)

Class 348 : TELEVISION

348/571 IMAGE SIGNAL PROCESSING CIRCUITRY SPECIFIC TO

TELEVISION

348/578 .Special effects

348/584 ... Combining plural sources

2 345/27 (0 OR, 2 XR)

Class 345 : COMPUTER GRAPHICS PROCESSING, OPERATOR

INTERFACE PROCESSING, AND SELECTIVE VISUAL

DISPLAY

SYSTEMS

345/10 DATA RESPONSIVE CRT DISPLAY CONTROL

345/27 .Combined with storage means

2 345/421 (1 OR, 1 XR)

Class 345: COMPUTER GRAPHICS PROCESSING, OPERATOR

INTERFACE PROCESSING, AND SELECTIVE VISUAL

DISPLAY

SYSTEMS

345/418 COMPUTER GRAPHICS PROCESSING

345/419 .Three-dimension

345/421 ... Hidden line/surface determining

2 345/501 (0 OR, 2 XR)

Class 345 : COMPUTER GRAPHICS PROCESSING, OPERATOR

INTERFACE PROCESSING, AND SELECTIVE VISUAL

## 10078818 CLSTITLES

DISPLAY

SYSTEMS

345/501 COMPUTER GRAPHIC PROCESSING SYSTEM

2 345/502 (0 OR, 2 XR)

Class 345 : COMPUTER GRAPHICS PROCESSING, OPERATOR
INTERFACE PROCESSING, AND SELECTIVE VISUAL

DISPLAY

SYSTEMS

345/501 COMPUTER GRAPHIC PROCESSING SYSTEM

345/502 .Plural graphics processors

2 345/545 (0 OR, 2 XR)

Class 345 : COMPUTER GRAPHICS PROCESSING, OPERATOR

INTERFACE PROCESSING, AND SELECTIVE VISUAL

DISPLAY

SYSTEMS

345/538 ...Data transfer between system memory display

memory

345/545 .Frame buffer

2 345/546 (0 OR, 2 XR)

Class 345: COMPUTER GRAPHICS PROCESSING, OPERATOR

INTERFACE PROCESSING, AND SELECTIVE VISUAL

DISPLAY

SYSTEMS

345/538 ...Data transfer between system memory display

memory

345/545 .Frame buffer

345/546 ..Multi-format frame buffer

2 345/571 (0 OR, 2 XR)

Class 345: COMPUTER GRAPHICS PROCESSING, OPERATOR

INTERFACE PROCESSING, AND SELECTIVE VISUAL

DISPLAY

SYSTEMS

345/538 ...Data transfer between system memory display

memory

345/564 .Addressing

345/571 ..Memory addresses arranged in matrix row and

column addresses)

2 345/572 (0 OR, 2 XR)

Class 345: COMPUTER GRAPHICS PROCESSING, OPERATOR

INTERFACE PROCESSING, AND SELECTIVE VISUAL

## 10078818 CLSTITLES

DIC	PLAY		10078818_CLSTITLES
וסדט	PLAI		SYSTEMS
	345/538		
			memory
	345/564		
	345/572		Address generator
2	345/592	(2	OR, 0 XR)
	Class	345	: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS	PLAY		
	245/410		SYSTEMS COMPUTER GRAPHICS PROCESSING
	345/418 345/581		.Attributes (surface detail or characteristic, display attributes)
	345/589		Color or intensity
	345/592		Transparency (mixing color values)
2	345/600	(0	OR, 2 XR)
	Class	345	: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS	PLAY		
	245/410		SYSTEMS COMPUTER GRAPHICS PROCESSING
	345/418 345/581		Attributes (surface detail or characteristic, display attributes)
	345/589		Color or intensity
	345/600		Color bit data modification or conversion
2	345/603		
	Class	345	: COMPUTER GRAPHICS PROCESSING, OPERATOR
DTC	PLAY		INTERFACE PROCESSING, AND SELECTIVE VISUAL
טוס.	PLAI		SYSTEMS
	345/418		COMPUTER GRAPHICS PROCESSING
	345/581		<pre>.Attributes (surface detail or characteristic,</pre>
	345/589		Color or intensity
	345/600 345/603		Color bit data modification or conversionFormat change (e.g., NTSC to RGB, RGB to
	,		composite, XYZ to RGB)
2	345/611	(1	OR, 1 XR)
	· · · · · · · · · · · · · · · · · · ·		: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS	PLAY		CVCTRMC

SYSTEMS

2	345/41 345/58 345/61	1	10078818_CLSTITLES COMPUTER GRAPHICS PROCESSING .Attributes (surface detail or characteristic, display attributes)Anti-aliasing or image smoothing
2	345/619 Class		: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS	PLAY		au ampua
	345/41 345/61		SYSTEMS COMPUTER GRAPHICS PROCESSING Graphic manipulation (object processing or display attributes)
2	345/634	(1	OR, 1 XR)
_			: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS	PLAY		
	345/41	Ω	SYSTEMS COMPUTER GRAPHICS PROCESSING
	345/61		.Graphic manipulation (object processing or display attributes)
	345/62		Merge or overlay
	345/63	4	Image based
2	345/89	(1	OR 1 XR)
-			: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS	PLAY		
	345/30		SYSTEMS PLURAL PHYSICAL DISPLAY ELEMENT CONTROL SYSTEM (E.G., NON-CRT)
	345/55		.Display elements arranged in matrix (e.g., rows and columns)
	345/84		Light-controlling display elements
	345/87 345/89		<pre>Liquid crystal display elements (LCD)Gray scale capability (e.g., halftone)</pre>
	343/69		Gray Scare Capability (e.g., mailtone)
2	345/97		OR, 1 XR)
DIG	Class	345	: COMPUTER GRAPHICS PROCESSING, OPERATOR INTERFACE PROCESSING, AND SELECTIVE VISUAL
DIS.	PLAY		SYSTEMS
	345/30		PLURAL PHYSICAL DISPLAY ELEMENT CONTROL SYSTEM (E.G., NON-CRT)
	345/55		.Display elements arranged in matrix (e.g., rows and columns)
	345/84		Light-controlling display elements

Page 4

	345/87 345/94 345/97		
2	358/523 Class		OR, 2 XR) : FACSIMILE AND STATIC PRESENTATION PROCESSING
	358/500 358/518 358/523		.Color correction
2	382/100	382	: IMAGE ANALYSIS APPLICATIONS .Biomedical applications
2	· ·		OR, 2 XR) : TELEVISION SIGNAL PROCESSING FOR DYNAMIC RECORDING OR REPRODUCING
	386/1		PROCESSING OF COLOR TELEVISION SIGNAL FOR DYNAMIC RECORDING OR REPRODUCING

2 715/500.1 (2 OR, 0 XR)

386/4

Class 715 : DATA PROCESSING: PRESENTATION PROCESSING OF

DOCUMENT

.Editing

715/500.1 SYNCHRONIZATION OF DIVERSE MEDIA